



Open Source Plug-in

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Installation Instructions

This plug-in drops in some off-the-wall scoring mechanics.

Replace these 6 Tools & Methods cards with 6 random base Tools & Methods cards.



 TOOLS &
METHODS



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METHODS



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 TOOLS &
METHODS



GIT

Immediately score **+1** when you commit a card with a higher rank than the card committed immediately before it.



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CHOCOLATEY

After winning an iteration, immediately score **+1** for each iteration you have won in a row (including this one).



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APACHE

+2 for each 11 to 13

Additional rule: at the end of each iteration, if the player who won committed a 10 to 13, the cards from this iteration are placed in a 'cached' pile instead of taken as artifacts. Otherwise, the player who won takes all cards from the 'cached' pile and this iteration, and places them into their artifacts.



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RUBY ON RAILS

Immediately score **-2** each time you break suit.



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JQUERY

Immediately score **+2** when you commit a card with a rank exactly 1 higher or 1 lower than the card committed immediately before it.



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ECLIPSE

-2 for each 11 to 13

Additional rule: at the end of each iteration, if the player who won committed a 10 to 13, the cards from this iteration are placed in a 'cached' pile instead of taken as artifacts. Otherwise, the player who won takes all cards from the 'cached' pile and this iteration, and places them into their artifacts.



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